

# Kenechi 'K.C.' Okolo

London, United Kingdom

[kncokolo@gmail.com](mailto:kncokolo@gmail.com)

[+44 7491 893526](tel:+447491893526) / [+46 76-054 34 68](tel:+46760543468)

[Website](#) | [LinkedIn](#) | [Github](#)

## Summary

- 8 years of proven experience in iOS development with a strong command of engineering fundamentals.
- Successful track record leading and contributing to complex iOS projects with a wide impact.
- Adept at providing architectural guidance, building frameworks, and enabling rapid development of new iOS features.
- Strong mentorship skills, fostering team growth and contributing to a positive team culture.

## Experience

### Senior iOS Developer

Marshall Group

Apr 2023 - Nov 2024 (1 year 7 months)

- Engineered a ground-up architectural redesign and rebuild of the flagship Marshall app, significantly reducing subsequent development timelines.
- Led the transition from external contractors to an internal development team, enhancing efficiency and control.
- Mentored junior developers and contributed to a positive team culture within the internal development team.

### Lead Mobile Developer

Firstborn

Jul 2020 - Aug 2022 (1 year 9 months)

- Spearheaded the end-to-end development and successful delivery of 3 high-profile mobile applications for Beats by Dre.
- Effectively managed a team of developers, fostering collaboration with internal and external stakeholders, ensuring seamless communication and delivery..

### Senior iOS Developer

Begin

Mar 2017 - Aug 2019 (2 years 6 months)

- Managed deployment of staging/production/release builds and coordinated testing with QA.
- Played a key role in sprint planning, delegation of tickets, and prioritization of engineering resources.
- Designed the architecture, developed and launched HOMER Stories: Kids Library v1 from conception to launch.

### iOS Developer

Perigee

Apr 2016 - Sep 2016 (6 months)

- Integrated SiriKit into the Seven app for the iOS 10 launch, resulting in prominent recognition on the App Store homepage.
- Contributed to the development of a watchOS3 screen featured by Apple onstage at WWDC 2016.

## **Software Engineer**

Independent

June 2015 - Present

- Creator of several iOS/macOS/visionOS applications currently available on the App Store
- Over 250k downloads, with an average rating of 4.7 across all regions & territories

## **Education**

### **Lund University School of Economics and Management**

Master of Science - MSc, International Economics | 2013 - 2015

### **Queen Mary, University of London**

Bachelors of Science - BSc, Economics | 2006 - 2009

## **Skills**

SwiftUI | VisionOS | macOS | AI / LLM Integration | Continuous Integration | Continuous Delivery | Objective-C | Swift | Combine | Javascript | Node.js | REST APIs | CoreBluetooth | IoT | watchOS | Swift Package Manager | Async/Await | Team Management | Software Architecture | Kotlin | RealityKit

## **Personal Projects**

**StudyBreak** Time management app with 200k+ downloads.

**AI Fitness** AI powered fitness app for workout tracking, and creating workout and meal plans.

**Panda** Privacy focused AI chat app, allowing users to interact with language models completely on device & offline.